

**INDEX for Senior & Junior Short Program Elements**

<b>General</b>	<b>Page 1</b>
<b>Junior &amp; Senior Block</b>	<b>Page 2</b>
<b>Junior &amp; Senior Intersection</b>	<b>Page 2</b>
<b>Senior Moves in the Field</b>	<b>Page 3</b>
<b>Junior &amp; Senior No Hold Step Sequence</b>	<b>Page 4</b>
<b>Junior Spiral Element</b>	<b>Page 5</b>
<b>Junior Wheel</b>	<b>Page 5</b>
<b>Senior Wheel</b>	<b>Page 6</b>
<b>Junior &amp; Senior Circle Step Sequence</b>	<b>Page 7</b>

<b>SHORT PROGRAM – Junior and Senior</b>	
<b>GENERAL</b>	<b>Technical Panel</b>
Un-prescribed or additional elements or repetitions even of elements which have failed, are not permitted and will not be marked and a deduction will be given	DED3; Un-prescribed, additional or repeated elements are not counted given a no value
Transitions necessary to link the required elements are permitted provided they cover less than one half (½) of the length of the ice surface (not a comparable distance)	DED2; transitions of more than one half (½) of the length of the ice surface (by all skaters)
Elements that are executed using the wrong shape (incorrect number of lines or configurations including an incorrect number of skaters)	element is given a no value; if executed using the wrong shape
Elements must meet the minimum ice coverage/ rotation requirements	element is given a no value; if the minimum ice coverage / rotation is not met
Features must meet the minimum ice coverage requirements (ss)	Feature is given a no value; if the minimum ice coverage is not met
Additional Features must meet the minimum ice coverage, rotation or pivoting requirements	Additional Feature is not counted; if the minimum requirements are not met
Any required Features or Additional Features (variations) that are omitted (not attempted)	call the Element + DED1; if not attempted
Features or Additional Features (variations) that are not permitted in the Short Program	non-permitted Features or Additional Features are not counted + DED1; if included
Repeated Features or Additional Features (variations) that are not permitted to be repeated	call the element including the first Feature or Additional Feature + DED1; for the repeated Feature or Additional Feature
The team must not exceed the maximum size (ice requirement) for each element	element is called + DED2; for excessive use of ice
Creative Modifications and Variations are not permitted in the Short Program	element is given a no value; if a creative modification is a change of configuration element is called + DED1; if the creative modification doesn't change the shape of the element
Mirror Image Pattern is not permitted in the Short Program and is considered illegal	element is given a no value + DED4 for illegal; if mirror image pattern is included

**SYS SUMMARY OF CALLS - FIRST AID FOR CALLS – SHORT PROGRAM - 2011 - 2012**

<b>JUNIOR &amp; SENIOR SHORT PROGRAM – BLOCK</b>	
	<b>Technical Panel</b>
Blocks must be closed	block element is given a no value; if there is an open shape
A block element must have a minimum of three (3) lines	block element is given a no value; if there are less than three (3) lines
Pivoting is required	block is called + DED1; if pivoting is not attempted
During pivoting there must be four (4) lines On a team of sixteen (16) each line must have four (4) skaters	pivoting is not counted + DED3; if the number of lines AND/OR number of skaters per line is not correct
Free skating moves, if used, must be executed at the same time in all lines but need not be the same by all skaters	block is called + DED1; if not executed at the same time
All skaters must be attached during the majority of the block element	block is called; even if skaters are not attached during the majority of the block element
All skaters must be using the same hold at the same time	block is called; even if the skaters are not using the same hold at the same time
<b>Ice Coverage Requirements</b>	
The block element must travel at least the full length of the ice surface or comparable distance to be counted (60m)	block element is given a no value; if minimum ice coverage is not met
Mirror image pattern is not permitted in the Block element in the Short Program	block element is given a no value + DED4 for illegal; if there is a mirror image pattern

<b>JUNIOR &amp; SENIOR SHORT PROGRAM – INTERSECTION</b>	
	<b>Technical Panel</b>
Intersection must be the correct shape for the year <b>Group B:</b> Triangle intersection	intersection element is given a no value; if the wrong shape is executed
The lines must be as even as possible	intersection element is given a no value; if the lines are not as even as possible
The intersection element begins during the preparation phase and <b>all</b> skaters must participate in the intersection	intersection element is given a no value; if all skaters do not participate
Point of Intersection (pi) is required	pi is counted; if executed correctly
	pi is given a no value + DED1; if not attempted
	there is no DED given as long as a pi was attempted
All Skaters must execute the same rotation / turns / linking steps at the same time at the point of intersection	intersection is called + pi is not called + DED1; if the skaters execute different rotation/turns steps at the pi
	intersection is called + pi is not called + DED1; if the skaters execute the same or different rotation/turns steps at the pi at different times
Back to back Preparation and Approach is required	I1 is called + DED1; if not attempted
	there is no DED given as long as the back to back was attempted
<b>Ice Coverage Requirements</b>	
Collapsing Intersection: All Skaters must remain within ½ of the length of the ice surface during the preparation and approach phase	intersection is called + DED2; for excessive use of ice

**SYS SUMMARY OF CALLS - FIRST AID FOR CALLS – SHORT PROGRAM - 2011 - 2012**

<b>SENIOR SHORT PROGRAM – MOVES IN THE FIELD</b>	
	<b>Technical Panel</b>
This element is a sequence of only three (3) different free skating moves that must not be repeated and which can be connected with linking steps/turns	fm is given a no value; if it is a repeated fm fm is given a no value + DED1; if it is the fourth (4 <sup>th</sup> ) fm
One (1) of the free skating moves must be a Spiral and may be skated in any order	the 3rd fm is not called; if the first two (2) fm's are not a spiral and the 3rd fm is also not a spiral
If an fm is not called then the Additional Feature will also not be counted	no fm is called + no Additional Feature is counted
All skaters must execute the same free skating move, in the same position, on the same edge at the same time (including free skating moves with a change of edge)	Feature (fm) will be lowered one (1) level + Additional Feature will be counted; if three (3) or more skaters are not on the same edge and / or in the same position at the same time
If ½ of the team executes one (1) fm and the other ½ of the team executes a different fm	fm is given a no value and the Additional Feature will not be counted + DED1
The team must act as a unit throughout the whole element	MF is called; even if not a unit
Skaters may pass by each other in order to change position, but this pass by may not resemble any intersection	fm is called + DED3; (wrong pattern) and the MF will end if resembles an intersection Example: An intersection executed with eight (8) pairs
Free skating moves are reduced when three (3) or more skaters execute the same type of visible error: - free skating moves must be held in correct position for a minimum of three (3) seconds if on one (1) edge and for the required time if changes of edges are executed ( <i>Four (4) seconds for one (1) change of edge and six (6) seconds for two (2) changes of edge</i> ) - free skating moves must be on the correct edge for a minimum of three (3) seconds or for two (2) seconds / edge if a change of edge is executed	lower one (1) level for each visible error; if three (3) or more skaters do the same type of visible error until there is a no call
One (1) skater omitting (not attempting) the fm (example: faking the position)	lower fm one (1) level; for each skater omitting an fm until there is no call
<b>See Features for Free Skating Moves for further information, if there is to be a reduction in the level of an fm</b>	
<b>Ice Coverage Requirements</b>	
The team must stay within a maximum of ½ of the length of the ice surface from each other as they prepare and execute an fm. (The size of the formation must not exceed ½ of the ice surface as the team prepares and executes an fm)	MF is called + DED2; for excessive use of ice for each fm (maximum of three (3) DED2)
Transitions linking the free skating moves are permitted, provided that the entire team does not cover more than ½ of the length of the ice surface (not a comparable distance)	MF is called + DED2; for excessive use of ice for each transition that uses more than ½ of the length of the ice surface (not comparable distance) executed between the fm's (maximum of two (2) DED2)
Mirror image pattern is not permitted in the Moves in the Field in the Short Program and is considered illegal	MF element is given a no value + DED4 for illegal; if mirror image pattern is included

**SYS SUMMARY OF CALLS - FIRST AID FOR CALLS – SHORT PROGRAM - 2011 - 2012**

<b>JUNIOR &amp; SENIOR SHORT PROGRAM – NO HOLD STEP SEQUENCE</b>	
	<b>Technical Panel</b>
The No Hold Step Sequence (NHSS) must be executed in a closed block	NHSS element is given a no value; if an open block
The closed block must consist of four (4) skaters in four (4) lines	NHSS element is given a no value; for wrong shape if not (4) skaters in four (4) lines
A Change of Configuration is not permitted	NHSS element is given a no value; if there is a change of configuration
A step sequence is required for the NHSS	NHSS element is given a no value; if ss is not attempted (at least two (2) turns attempted)
Additional Features are permitted and will be counted	Additional Features are counted; if executed correctly
Creative Modifications and Variations are not permitted in the Short Program	NHSS is called + DED1; if the creative modification doesn't change the shape of the element
	NHSS element is given a no value; if the creative modification is a change of configuration
The NHSS must start AND end in a <b>no hold</b>	NHSS element is given a no value; if the start AND end is with a hold
	NHSS is called + DED1; if any part of the NHSS has a hold
<b>Ice Coverage Requirements</b>	
Step sequence must cover 2/3'rds of the length of the ice surface or a comparable distance	NHSS element is called + ss is not called; if the ss does not cover 2/3'rds of the length of the ice surface or a comparable distance
The NHSS element must begin at one end of the ice surface, at any place along the short barrier and ends at any place along the opposite short barrier keeping the approximate shape of the straight line or diagonal pattern	NHSS element is given a no value + the ss is not called; if the start OR end does not cross the hockey goal line
	the NHSS will end once the NHSS has reached the opposite end of the ice surface and crossed the red hockey goal line. Turns/bm/extra features will still be counted after crossing the red hockey line as long as the team is still progressing towards the same end
Retgression is permitted	if retrogression begins after crossing the red hockey goal line at the opposite end of the ice rink; any turns/bm/extra features executed during that retrogression will not be counted towards the level
The pattern must only be a straight or diagonal axis	NHSS is called; even if the axis is a combination of both diagonal and straight line
The axis must not change once it has been established at the start of the NHSS	NHSS is called; even if the axis changes
Straight Block Pattern: The back line of the block must start behind the red hockey goal line and the front line of the block must end behind the red hockey goal line at the opposite end of the ice surface	NHSS element is given a no value; if the start OR end does not cross the hockey goal line
Diagonal Block Pattern: The block must begin at one corner of the ice surface and end at the opposite end across from the starting point showing the same angle - At least one (1) skater must start behind the red hockey goal line and at least one (1) skater must end behind the red hockey goal line at the opposite end of the ice surface	NHSS element is given a no value; if the start OR end does not cross the hockey goal line
A step sequence is not permitted to be executed during a mirror image pattern in the NHSS in the Short Program	NHSS element is given a no value + DED4 for illegal; if a mirror image pattern is executed ( <i>short program only</i> )

**SYS SUMMARY OF CALLS - FIRST AID FOR CALLS – SHORT PROGRAM - 2011 - 2012**

<b>JUNIOR SHORT PROGRAM – SPIRAL ELEMENT</b>	
	<b>Technical Panel</b>
This element consists of a spiral	
All Skaters must execute the same spiral, in the same skating direction, on the same foot, on the same edge at the same time	spiral element will be lowered one (1) level; if three (3) or more skaters are not on the same edge/direction/foot and/or in the same position at the same time
The team must act as a unit throughout the whole element	spiral element is called; even if not a unit
Skaters may pass by each other in order to change position, but this pass by may not resemble any intersection	spiral element is called + DED3; if the change of position resembles an intersection
The free leg must be fully extended and unassisted, held at least at hip level (including the knee and free foot)	spiral element is given a no value; if the free leg is not fully extended spiral element is given a no value; if the free leg is assisted
The Spiral Element will be lowered when three (3) or more skaters execute the same type of visible error: - Spiral must be held in correct position for a minimum of three (3) seconds if on one (1) edge and for the required time if changes of edges are executed ( <i>Four (4) seconds for one (1) change of edge and six (6) seconds for two (2) changes of edge</i> ) - Spiral must be on a correct edge for a minimum of three (3) seconds or for two (2) seconds / edge if a change of edge is executed	spiral element is lower one (1) level for each visible error; if three (3) or more skaters execute the same type of visible error until there is a no call
One (1) skater omitting (not attempting) the fm	spiral element is lowered one (1) level; for each skater omitting the spiral
<b>Ice Coverage Requirements</b>	
The team must stay within a maximum of ½ the length of the ice surface from each other as they prepare and execute the Spiral Element	spiral element is called + DED2; for excessive use of ice
Mirror image pattern is not permitted in the Spiral Element in the Short Program	spiral element is given a no value + DED4 for illegal; if mirror image pattern is included
<b>JUNIOR SHORT PROGRAM – WHEEL ELEMENT – 4 spoke</b>	
	<b>Technical Panel</b>
Only a 4-spoke configuration is permitted	wheel element is given a no value; if not a 4-spoke
There may be only one (1) wheel at a time	wheel element is given a no value; if there is more than one (1) wheel at one (1) time
The spokes must be as equal as possible	wheel element is given a no value; if the spokes are unequal
The skaters within the spokes may or may not be joined as long as they are all using the same hold (pivot skaters in the centre of the wheel may have a different hold)	wheel is called; even if different holds are used
Travel is required	travel is not counted + DED1; if omitted (not attempted)
Change of rotational direction is required	change of rotational direction is not counted + DED1; if omitted (not attempted)
The change of rotational direction must be executed at the same time by all skaters	change of rotational direction is not counted + DED1; if rotation, turn(s), linking steps are not executed by all skaters at the same time
The same cd must be executed by all skaters	change of rotational direction is not counted + DED1; if not the same
Change of Configuration is not permitted	wheel element is given a no value; if there is a change of configuration
Wheel that includes (correctly or incorrectly) travel and change of rotational direction	<b>W1 will be called;</b> since no change of configuration is permitted
Creative Modifications and Variations are not permitted in the Short Program	wheel is called + DED1; if the creative modification doesn't change the shape wheel element is given a no value; if a creative modification is a change of configuration

**SYS SUMMARY OF CALLS - FIRST AID FOR CALLS – SHORT PROGRAM - 2011 - 2012**

<b>SENIOR SHORT PROGRAM – WHEEL – two-spoke + three-spoke</b>	
	<b>Technical Panel</b>
There must be only two (2) configurations - two-spoke wheel - three-spoke wheel	wheel element is given a no value; if any of the two (2) configurations are not correct
Change of configuration is required - Only one (1) change of configuration is permitted (two (2) shapes)	wheel element is given a no value; if there is a second change of configuration that includes an incorrect shape
	wheel element is called + DED1; if there is a second change of configuration that includes one (1) of the permitted shapes
There may be only one (1) wheel at a time	wheel element is given a no value; if there is more than one (1) wheel at one (1) time
The spokes must be as equal as possible	wheel element is given a no value; if the spokes are not as equal as possible
The skaters within the spokes may or may not be joined as long as they are all using the same hold (pivot skaters in the centre of the wheel may have a different hold)	wheel is called; even if different holds are used
Travel is required in the two-spoke wheel	travel is not counted + DED1; if omitted (not attempted)
	travel in the three-spoke wheel is not counted + DED1; for non-permitted travel
Change of rotational direction is required in the three-spoke wheel	change of rotational direction is not counted + DED1; if omitted (not attempted)
	change of rotational direction in the two-spoke wheel is not counted + DED1; for non-permitted cd
The change of rotational direction must be executed at the same time by all skaters	change of rotational direction is not counted + DED1; if rotation, turn(s), linking steps are not executed by all skaters at the same time
The same cd must be executed by all skaters	change of rotational direction is not counted + DED1; if not the same
Creative Modifications and Variations are not permitted in the Short Program	wheel is called + DED1; if the creative modification doesn't change the shape of the element
	wheel element is given a no value; if a creative modification is a change of configuration
<b>Ice Coverage Requirements (Senior &amp; Junior short program)</b>	
To fulfill the requirements for the wheel element, a wheel must rotate at least 360°	wheel element is given a no value; if wheel does not rotate a minimum of 360°
Skaters at the one end of each spoke, closest to the pivot point, must remain close to each other to a maximum distance of 1/6 of the length of the ice surface, even during a change of rotational direction (10m)	wheel is called + DED2; for excessive use of ice

**SYS SUMMARY OF CALLS - FIRST AID FOR CALLS – SHORT PROGRAM - 2011 - 2012**

<b>SENIOR &amp; JUNIOR SHORT PROGRAM – CIRCLE STEP SEQUENCE</b>	
	<b>Technical Panel</b>
One (1) circle is the required configuration	CSS element is given a no value; if the wrong configuration is used
The CSS must rotate in either a clockwise or anti-clockwise direction	CSS will end; if a cd is executed
Change of Configuration are not permitted	CSS will end; if there is a change of configuration
	CSS is called (if the ss has covered the minimum amount of ice) + DED3; if there is a change of configuration
	CSS element is given a no value; if change of configuration occurs before the minimum ice coverage are met
Travel is not permitted	CSS element is given a no value; if travel is included
All Skaters must be using the same hold at the same time while executing the CSS	CSS is called; even if hold is not the same
Creative Modifications and Variations are not permitted in the Short Program	if the creative modification includes a change of configuration (see above for the change of configuration penalties)
	CSS is called + DED1; if the creative modification doesn't change the shape of the one (1) circle
CSS: the turns must be distributed over at least 75% (3/4) of the chosen pattern	one (1) level lower will be called; if turns are distributed over less than 75% of the pattern
	both correctly and incorrectly executed turns will be counted towards the 75% requirement
	s1 will be the lowest call as long as there are two clean turns executed
<b>Ice Coverage Requirements</b>	
The CSS must cover at least 240° of the circle during the step sequence	CSS element is given a no value; if the minimum ice coverage is not met
Mirror image pattern is not permitted in the CSS	CSS element is given a no value + DED4 for illegal; if mirror image pattern is included
The size of the circle must be no larger than 1/3 of the length of the ice surface	CSS is called + DED2; for excessive use of ice

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